## **PATHWAY 1**

#### **REQUIRED:**

\_\_\_\_ Explorations \_\_\_\_ Capstone

#### PLUS Beg, Adv/FRCC, 1 year AP of SAME study and choice of 2 more optional courses<sup>\*\*</sup>

- \_\_\_\_ Beg Drawing \_\_\_\_ FRCC Drawing
- \_\_\_\_ AP Drawing
- \_\_\_\_\_ Beginning Studio Art
- \_\_\_\_ FRCC 2D
- \_\_\_\_ AP 2D
- \_\_\_\_ Beginning Ceramics
- \_\_\_\_\_ FRCC Ceramics
- \_\_\_\_ AP 3D
- \_\_\_\_ Beginning Metals \_\_\_\_ Advanced Metals \_\_\_\_ AP 3D
- \_\_\_\_ Beginning Photo
- \_\_\_\_ Advanced Photo
- \_\_\_\_ AP 2D
- \_\_\_\_ Beginning Sculpture
- \_\_\_\_ Advanced Sculpture
- \_\_\_\_ AP 3D

#### **\*\*OPTIONAL COURSES\*\***

\_ Any SHS courses listed above that you HAVE NOT taken

INNOVATION CENTER

- \_\_\_\_ Studio Film Production
- Introduction to Augmented
- & Virtual Reality Technologies
- \_\_\_\_\_TriCaster Certification Program
- \_\_\_\_ A/R & V/R Development for STEAM
- \_\_\_\_ Introduction to Game Design
- \_\_\_\_ Advanced Game Design
- \_\_\_\_ Design Foundations
- \_\_\_\_ Intro to 3-D Modeling
- Introduction to Product Design
- Intro to Transportation Design
- \_\_\_\_ Entrepreneurial Business Development (with a focus on Art or Design)

#### CETC

- \_\_\_\_ Introduction to Visual Communications
- \_\_\_\_ Adobe Photoshop
- \_\_\_\_ Adobe Photoshop II
- Adobe Illustrator
  Adobe Illustrator II
- \_\_\_\_ Adobe InDesign
- \_\_\_\_ Digital Video Production

# PATHWAY 2

- **REQUIRED:**
- \_\_\_\_ Explorations \_\_\_\_ Capstone

# PLUS 3 Beg and Adv/FRCC courses

- Beg Drawing
  FRCC Drawing
- \_\_\_\_ Beginning Studio Art \_\_\_\_ FRCC 2D
- Beginning Ceramics
  FRCC Ceramics
- \_\_\_\_\_ Beginning Metals
- \_\_\_\_ Advanced Metals
- \_\_\_\_ Beginning Photo \_\_\_\_ Advanced Photo
- \_\_\_\_ Beginning Sculpture \_\_\_\_ Advanced Sculpture
- INNOVATION CENTER Introduction to Game Design Advanced Game Design

### CETC

- \_\_\_\_ Adobe Photoshop \_\_\_\_ Adobe Photoshop II
- \_\_\_\_ Adobe Illustrator \_\_\_\_ Adobe Illustrator II